ment or election is provided for by the Constitution or Public General or Public Local Laws, and fix their salary or compensation.

- 4. Prescribe the duties, powers, and functions of any officer, employee, or board appointed by it or under its supervision, and to require any officer or employee to give bond in such form and penalty as it may prescribe.
- 5. Prescribe and provide for the payment of travelling and other expenses of the Judges, State's Attorney, Sheriff, Justices of the Peace, and of all other elected and appointed officers and employees of the county incurred in the performance of their official duties.
- 6. PROVIDE FOR PUBLICATION AND DISTRIBUTION OF ALL ORDINANCES ENACTED UNDER AUTHORITY OF THIS ACT. AN ORDINANCE UNDER THIS SUB-PARAGRAPH SHALL BE ENACTED ON THE EFFECTIVE DATE OF THIS ACT, AND SHALL PROVIDE THAT COMPLETE SETS OF ALL EFFECTIVE ORDINANCES BE AVAILABLE FOR PUBLIC REFERENCE DURING BUSINESS HOURS IN AT LEAST TWO PLACES IN PRINCE GEORGE'S COUNTY.
- 7. Prescribe rules and regulations for procurement of materials, supplies, and public work.
- 8. Acquire by purchase, condemnation, or lease, and to dispose of by sale or lease, real estate for any public purpose, and to erect buildings thereon for the benefit of the county.
 - 9. Provide for a County Police Force.
 - 10. Fix charges for permits issued by the Board.
- 11. Adopt a system of budgetary control and audit of all county funds. IN THE EXERCISE OF THE AUTHORITY CONTAINED IN THIS SUB-PARAGRAPH, PROVISION SHALL BE MADE FOR PUBLICATION, WITHIN A REASONABLE TIME AFTER THE CLOSE OF EACH FISCAL YEAR, OF A STATEMENT OF INCOME AND EXPENSES FOR SUCH YEAR.
- SEC. 3. And be it further enacted, That the General Assembly of Maryland does hereby determine that because of the enormous recent increase in population in Prince George's County, and its resultant burden on all public services and facilities, an acute emergency exists with respect to the administrative machinery of government in Prince George's County, and the General Assembly of